

Locality Development Priorities and Needs in Biddu

| No. | Sector | Strongly Needed | Needed | Not a Priority | Notes |
|------------------------------|---|-----------------|--------|----------------|--------------------|
| Infrastructural Needs | | | | | |
| 1 | Opening and Pavement of Roads | | * | | 6km* |
| 2 | Rehabilitation of Old Water Networks | * | | | 24km |
| 3 | Extending the Water Network to Cover New Built up Areas | | | * | |
| 4 | Construction of New Water Networks | * | | | 24km |
| 5 | Rehabilitation/ Construction of New Wells or Springs | | | * | |
| 6 | Construction of Water Reservoirs | * | | | 1500 cubic meters |
| 7 | Construction of a Sewage Disposal Network | * | | | 24km |
| 8 | Construction of a New Electricity Network | | | * | |
| 9 | Providing Containers for Solid Waste Collection | * | | | 200 containers |
| 10 | Providing Vehicles for Collecting Solid Waste | * | | | 1 vehicle |
| 11 | Providing a Sanitary Landfill | * | | | |
| Health Needs | | | | | |
| 1 | Building of New Clinics or Health Care Centres | | * | | two health centers |
| 2 | Rehabilitation of Old Clinics or Health Care Centres | | | * | |
| 3 | Purchasing of Medical Equipment and Tools | * | | | |
| Educational Needs | | | | | |
| 1 | Building of New Schools | * | | | industrial school |
| 2 | Rehabilitation of Old Schools | | | * | |
| 3 | Purchasing of New Equipment for Schools | * | | | |
| Agriculture Needs | | | | | |
| 1 | Rehabilitation of Agricultural Lands | * | | | 120 dunums |
| 2 | Building Rainwater Harvesting Cisterns | * | | | 100 cisterns |
| 3 | Construction of Barracks for Livestock | | * | | 15 barracks |
| 4 | Veterinary Services | | * | | |
| 5 | Seeds and Hay for Animals | | * | | 200 tons per year |
| 6 | Construction of New Greenhouses | | * | | 50 greenhouses |
| 7 | Rehabilitation of Greenhouses | | | * | |
| 8 | Field Crops Seeds | | * | | |
| 9 | Plants and Agricultural Supplies | | * | | |

*3km are sub roads and 3km are agricultural roads.

Source: Biddu Local Council, 2010.